



ZBÍN JURAJ

s t u d e n t

PROFILE

Creative and driven Visual Effects student with a passion for technology, films, and filmmaking. I am seeking opportunities to apply skills and contribute to innovative projects in the world of visual effects and filmmaking.

CONTACT

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LANGUAGES

C1 – English
A1 – German
C2 – Slovak
C2 – Czech

 [linkedin.com/in/jurajzbin](https://www.linkedin.com/in/jurajzbin)

 [youtube.com/@FFragie](https://www.youtube.com/@FFragie)

 <https://linktr.ee/FFragie>

EDUCATION

Gymnázium Púchov
2013 – 2021

Filmová a televízna fakulta - FTF - VŠMU
2021 – 2024

EXTRACURRICULAR ACTIVITIES

Zenit (2019 & 2020)
Participation in the regional round in the graphic design category.

Stredoškolská odborná činnosť (2019 – 2020)
Participation in the regional round in the computer science category. Thesis on VIDEO-EDITING AND VISUAL EFFECTS.

Video-game montage editing contest by GamersRdy (2020)
First place in creating a video edit for the game Rocket League.

WORK EXPERIENCE

3D generalist for e-sport teams in Rocket League (2020 – 2021)
Creation of promo videos, edits, teasers, and posters.

Short animated Rocket League movie – Stocktane (2020 – 2021)
Creation of a full CG animated 8min. film in collaboration with people from the community and community figures.

Short animated Rocket League movie – The Reset (2021 – 2024)
Creation of a full CG animated 8min. film in collaboration with people from the community and community figures.

Short animated film – MoonToss (2022 – 2023)
Full CG stylized film of the second year at FTF VSMU using motion capture technology.
Nominations at the student film festival ÁČKO for Best Visual Effects, Best Animated Film and Best Sound.

SOFTWARE SKILLS

